

## Tracking

Jawbox

Here's a game that self-destructs  
When it's properly set into motion  
Saves you the effort, it breaks on it's own  
Perspective is gone; you're watching it sliding away

Let it slide  
Stark and empty place  
Let it slide  
Into regained space

Here's a simple way to  
Increase the speed of white simulacrum  
Force-feed the reel onto shattered projection  
Such a good picture, clear-cut tracking this time

And this is not so hard to take  
Until the game's in time and place  
And this is not so hard to take  
Until the reel can fit the space